

Practical aspects of theoretical bounds on algebraic multigrid

Scott MacLachlan

`scott.maclachlan@gmail.com`

Delft Institute of Applied Mathematics, TU-Delft
Centrum voor Wiskunde en Informatica, Amsterdam

Joint work with

Yousef Saad, University of Minnesota

Luke Olson, University of Illinois at Urbana-Champaign

July 20, 2007

Algebraic Multigrid for Real-World Applications

Fast solvers for real problems

Applications include

- Markov-chain processes (Google)
- Maxillo-facial surgery
- Quantum Chromodynamics

Challenges include

- Higher-order and discontinuous finite elements
- Multiple scales
- Extreme heterogeneity

What is Algebraic Multigrid?

Algebraic Multigrid (AMG) is a family of techniques

Properties:

- Multigrid/Multilevel structure
 - ▶ Hierarchy of models on increasingly coarser scales
- Inexpensive processing on each scale
 - ▶ Jacobi/Gauss-Seidel/ILU iteration
- Additive/multiplicative coarse-grid correction

What is Algebraic Multigrid?

Algebraic Multigrid (AMG) is a family of techniques

Properties:

- Multigrid/Multilevel structure
 - ▶ Hierarchy of models on increasingly coarser scales
- Inexpensive processing on each scale
 - ▶ Jacobi/Gauss-Seidel/ILU iteration
- Additive/multiplicative coarse-grid correction

Coarse-grid models created algebraically

- System structure inferred from matrix entries
- Geometric/PDE information replaced by simple measures
- No/limited assumptions on problem origin

Gaussian Elimination

Goal is to factor $A = LDU$

First step: **partition** A :

$$A = \begin{bmatrix} a_{1,1} & a_{1,\star} \\ a_{\star,1} & A^{(2)} \end{bmatrix},$$

then **factor** the first row and column:

$$A = \begin{bmatrix} 1 & 0 \\ a_{1,1}^{-1}a_{\star,1} & I \end{bmatrix} \begin{bmatrix} a_{1,1} & 0 \\ 0 & A^{(2)} - a_{\star,1}a_{1,1}^{-1}a_{1,\star} \end{bmatrix} \begin{bmatrix} 1 & a_{1,1}^{-1}a_{1,\star} \\ 0 & I \end{bmatrix}$$

Apply this step recursively to $\hat{A}^{(2)} = A^{(2)} - a_{\star,1}a_{1,1}^{-1}a_{1,\star}$

Block Factorization

Can also do this elimination in blocks

Partition

$$A\mathbf{x} = \begin{bmatrix} A_{ff} & -A_{fc} \\ -A_{cf} & A_{cc} \end{bmatrix} \begin{pmatrix} \mathbf{x}_f \\ \mathbf{x}_c \end{pmatrix} = \begin{pmatrix} \mathbf{b}_f \\ \mathbf{b}_c \end{pmatrix} = \mathbf{b},$$

then A can be **block factored** as

$$A = \begin{bmatrix} I & 0 \\ -A_{cf}A_{ff}^{-1} & I \end{bmatrix} \begin{bmatrix} A_{ff} & 0 \\ 0 & \hat{A}_{cc} \end{bmatrix} \begin{bmatrix} I & -A_{ff}^{-1}A_{fc} \\ 0 & I \end{bmatrix},$$

where $\hat{A}_{cc} = A_{cc} - A_{cf}A_{ff}^{-1}A_{fc}$.

Block Factorization Solve

Easy to write inverse of block-factored form, so that

$$\begin{pmatrix} \mathbf{x}_f \\ \mathbf{x}_c \end{pmatrix} = \begin{bmatrix} I & A_{ff}^{-1}A_{fc} \\ 0 & I \end{bmatrix} \begin{bmatrix} A_{ff}^{-1} & 0 \\ 0 & \hat{A}_{cc}^{-1} \end{bmatrix} \begin{bmatrix} I & 0 \\ A_{cf}A_{ff}^{-1} & I \end{bmatrix} \begin{pmatrix} \mathbf{b}_f \\ \mathbf{b}_c \end{pmatrix}.$$

Algorithm: solve $A\mathbf{x} = b$ by

1. $\mathbf{y}_f = A_{ff}^{-1}\mathbf{b}_f$
2. $\mathbf{y}_c = \mathbf{b}_c + A_{cf}\mathbf{y}_f$
3. Solve $\hat{A}_{cc}\mathbf{x}_c = \mathbf{y}_c$
4. $\mathbf{x}_f = \mathbf{y}_f + A_{ff}^{-1}A_{fc}\mathbf{x}_c$

Block Factorization Preconditioners

Idea: precondition A using

$$M = \begin{bmatrix} I & 0 \\ -A_{cf} D_{ff}^{-1} & I \end{bmatrix} \begin{bmatrix} D_{ff} & 0 \\ 0 & S \end{bmatrix} \begin{bmatrix} I & -D_{ff}^{-1} A_{fc} \\ 0 & I \end{bmatrix}.$$

Approximation to block factorization of A with

- $D_{ff} \approx A_{ff}$
- $S \approx A_{cc} - A_{cf} A_{ff}^{-1} A_{fc}$

If D_{ff} and S are easy to invert, then computing $M^{-1}\mathbf{r}$ is cheap

$$M^{-1}\mathbf{r} = \begin{bmatrix} I & D_{ff}^{-1} A_{fc} \\ 0 & I \end{bmatrix} \begin{bmatrix} D_{ff}^{-1} & 0 \\ 0 & S^{-1} \end{bmatrix} \begin{bmatrix} I & 0 \\ A_{cf} D_{ff}^{-1} & I \end{bmatrix} \begin{pmatrix} \mathbf{r}_f \\ \mathbf{r}_c \end{pmatrix}$$

Algebraic Recursive Multilevel Solver

Approximate A_{ff} by its ILU factors, $A_{ff} \approx D_{ff} = LU$.

Preconditioner is

$$M = \begin{bmatrix} I & 0 \\ -A_{cf}U^{-1}L^{-1} & I \end{bmatrix} \begin{bmatrix} LU & 0 \\ 0 & S \end{bmatrix} \begin{bmatrix} I & -U^{-1}L^{-1}A_{fc} \\ 0 & I \end{bmatrix},$$

where $S \approx A_{cc} - A_{cf}U^{-1}L^{-1}A_{fc}$.

Approximate **Schur complement**, S ,

- computed using fill/truncation techniques as in ILU
- solved recursively

Y. Saad and B. Suchoamel, Numer. Linear Algebra Appl. 2002, **9**:359-378

M. Bollhöfer and Y. Saad, SISC 2006, **27**:1627-1650

Additive Coarse-Grid Correction

Defining $P = \begin{bmatrix} D_{ff}^{-1} A_{fc} \\ I \end{bmatrix}$, we can write

$$I - M^{-1}A = I - PS^{-1}P^T A - \begin{pmatrix} D_{ff}^{-1} & 0 \\ 0 & 0 \end{pmatrix} A.$$

Two ways of reducing errors:

- $\left(I - \begin{pmatrix} D_{ff}^{-1} & 0 \\ 0 & 0 \end{pmatrix} A \right)$ only reduces \mathbf{e}_f
- $(I - PS^{-1}P^T A)$ reduces errors **only in Range(P)**

Block factorization naturally defines an additive correction

Reduction-based AMG

Multiplicative variant of block factorization

$$I - M_{AMG}^{-1}A = (I - PS^{-1}P^T A) \left(I - \omega \begin{pmatrix} D_{ff}^{-1} & 0 \\ 0 & 0 \end{pmatrix} A \right)$$

Error partitioned into two subspaces:

M. Ries, U. Trottenberg, G. Winter, J. Lin. Alg. Applic., 1983

S. MacLachlan, T. Manteuffel, S. McCormick, Numer. Linear Algebra

Appl. 2006.

Reduction-based AMG

Multiplicative variant of block factorization

$$I - M_{AMG}^{-1}A = (I - PS^{-1}P^T A) \left(I - \omega \begin{pmatrix} D_{ff}^{-1} & 0 \\ 0 & 0 \end{pmatrix} A \right)$$

Error partitioned into two subspaces:

- Errors in $R = \text{Range} \left(\begin{bmatrix} A_{ff}^{-1}A_{fc} \\ I \end{bmatrix} \right)$, must be reduced by coarse-grid correction

M. Ries, U. Trottenberg, G. Winter, J. Lin. Alg. Applic., 1983

S. MacLachlan, T. Manteuffel, S. McCormick, Numer. Linear Algebra Appl. 2006.

Reduction-based AMG

Multiplicative variant of block factorization

$$I - M_{AMG}^{-1}A = (I - PS^{-1}P^T A) \left(I - \omega \begin{pmatrix} D_{ff}^{-1} & 0 \\ 0 & 0 \end{pmatrix} A \right)$$

Error partitioned into two subspaces:

- Errors in $R = \text{Range} \left(\begin{bmatrix} A_{ff}^{-1} A_{fc} \\ I \end{bmatrix} \right)$, must be reduced by **coarse-grid correction**
- Errors in $(R)^\perp$, should be reduced by **(fine-grid) relaxation**

M. Ries, U. Trottenberg, G. Winter, J. Lin. Alg. Applic., 1983

S. MacLachlan, T. Manteuffel, S. McCormick, Numer. Linear Algebra Appl. 2006.

Classical Algebraic Multigrid

“Generalization” of AMGr:

- Full-grid relaxation using Jacobi or Gauss-Seidel
- Interpolation chosen to fit algebraically smooth errors
 - ▶ Assumption on errors that relaxation is slow to reduce
- Coarse grid chosen based on M-matrix properties
- Coarse-grid equations solved by recursion

Idea: Error-propagation, $(I - PS^{-1}P^T A)(I - D^{-1}A)$

- requires complementarity
- choose P to complement known properties of D

A. Brandt, S. McCormick, J. Ruge, in *Sparsity and Its Applications*, 1984

J. Ruge and K. Stüben, in *Multigrid Methods*, 1987

What About Convergence?

There is no **single** AMG convergence theory!

Two questions:

- Given a **method**, how does it perform?
- Given a **class of problems**, how do we design a method?

What About Convergence?

There is no **single** AMG convergence theory!

Two questions:

- Given a **method**, how does it perform?
- Given a **class of problems**, how do we design a method?

Ideal theory is **predictive**:

Computable: A priori information on expected performance

Sharp: Prediction is accurate

Goals

Aim for an algebraic theory for algebraic multigrid

Stay away from the PDEs

- Lots of theory for multigrid based on elliptic PDEs
- We apply AMG for a much larger class of problems
- Conditions on convergence should be from linear algebra

Convergence theory typically takes the form of a bound:

$$\mathcal{K} \left(M^{-\frac{1}{2}} A M^{-\frac{1}{2}} \right) \leq K \quad \text{or} \quad \|I - M^{-1}A\|_A \leq 1 - \frac{1}{K}$$

Upper and Lower Bounds

Upper convergence bounds give worst-case performance

Consider $\mathcal{K} \left(M^{-\frac{1}{2}} A M^{-\frac{1}{2}} \right) \leq K$ and $\|I - M^{-1}A\|_A \leq 1 - \frac{1}{K}$,
 K determines iterations needed to **guarantee** accuracy

Upper and Lower Bounds

Upper convergence bounds give worst-case performance

Consider $\mathcal{K} \left(M^{-\frac{1}{2}} A M^{-\frac{1}{2}} \right) \leq K$ and $\|I - M^{-1}A\|_A \leq 1 - \frac{1}{K}$,
 K determines iterations needed to **guarantee** accuracy

What about lower bounds?

- Indicate sharpness, potential problems
- Useful in algorithm development

Large lower bounds on $\mathcal{K} \left(M^{-\frac{1}{2}} A M^{-\frac{1}{2}} \right)$ do not guarantee bad CG convergence!

Additive Convergence Theory

Let A be symmetric and positive definite

- $\begin{bmatrix} D_{ff} & -A_{fc} \\ -A_{cf} & A_{cc} \end{bmatrix}$ be positive semi-definite
- $\mathbf{x}_f^T D_{ff} \mathbf{x}_f \leq \lambda_{\min} \mathbf{x}_f^T D_{ff} \mathbf{x}_f \leq \mathbf{x}_f^T A_{ff} \mathbf{x}_f \leq \lambda_{\max} \mathbf{x}_f^T D_{ff} \mathbf{x}_f$
- $\nu_{\min} \mathbf{x}_c^T S \mathbf{x}_c \leq \mathbf{x}_c^T \hat{A}_{cc} \mathbf{x}_c \leq \nu_{\max} \mathbf{x}_c^T S \mathbf{x}_c$

Then,

$$\kappa(M^{-\frac{1}{2}} A M^{-\frac{1}{2}}) \leq \left(1 + \sqrt{1 - \frac{1}{\lambda_{\max}}}\right)^2 \frac{\lambda_{\max}^2 \nu_{\max}}{\min(\nu_{\min}, \lambda_{\min})}.$$

Additive Convergence Theory

Let A be symmetric and positive definite

- $\begin{bmatrix} D_{ff} & -A_{fc} \\ -A_{cf} & A_{cc} \end{bmatrix}$ be positive semi-definite
- $\mathbf{x}_f^T D_{ff} \mathbf{x}_f \leq \lambda_{\min} \mathbf{x}_f^T D_{ff} \mathbf{x}_f \leq \mathbf{x}_f^T A_{ff} \mathbf{x}_f \leq \lambda_{\max} \mathbf{x}_f^T D_{ff} \mathbf{x}_f$
- $\nu_{\min} \mathbf{x}_c^T S \mathbf{x}_c \leq \mathbf{x}_c^T \hat{A}_{cc} \mathbf{x}_c \leq \nu_{\max} \mathbf{x}_c^T S \mathbf{x}_c$

Then,

$$\kappa(M^{-\frac{1}{2}} A M^{-\frac{1}{2}}) \leq \left(1 + \sqrt{1 - \frac{1}{\lambda_{\max}}}\right)^2 \frac{\lambda_{\max}^2 \nu_{\max}}{\min(\nu_{\min}, \lambda_{\min})}.$$

and

$$\frac{\lambda_{\max}}{\lambda_{\min}} \leq \kappa(M^{-\frac{1}{2}} A M^{-\frac{1}{2}})$$

AMGr Convergence

Let A be symmetric and positive-definite

- $\begin{bmatrix} D_{ff} & -A_{fc} \\ -A_{cf} & A_{cc} \end{bmatrix}$ be positive semi-definite
- $\mathbf{x}_f^T D_{ff} \mathbf{x}_f \leq \mathbf{x}_f^T A_{ff} \mathbf{x}_f \leq \lambda_{\max} \mathbf{x}_f^T D_{ff} \mathbf{x}_f$
- Choose relaxation as $I - \frac{2}{\lambda_{\max} + 1} D_{ff}^{-1} A_{ff}$
- Take $P = \begin{bmatrix} D_{ff}^{-1} A_{fc} \\ I \end{bmatrix}$, $S = P^T A P$

Then

$$\|I - M_{AMG}^{-1} A\|_A \leq \left(1 - \left(\frac{2}{\lambda_{\max} + 1}\right)^2\right)^{\frac{1}{2}}$$

Lower Bounds for AMG

Is a small $\lambda_{\max}(D_{ff}^{-1}A_{ff})$ necessary for good AMG performance?

Consider $A = (n+1)I - \mathbf{1}\mathbf{1}^T = \begin{pmatrix} n & -1 & \cdots & -1 \\ -1 & n & \cdots & -1 \\ \vdots & \ddots & \ddots & \vdots \\ -1 & -1 & \cdots & n \end{pmatrix}$

Choose:

- A_{ff} to be upper $(n-1) \times (n-1)$ block
- $D_{ff} = I$
- Full-grid Richardson relaxation
- $P = \begin{bmatrix} D_{ff}^{-1}A_{fc} \\ I \end{bmatrix}$, $S = P^T A P$

$$\lambda_{\max} = n + 1, \text{ but } \|I - M_{AMG}^{-1}A\|_A \leq \frac{1}{2}$$

Theory and Algorithms

AMGr theory not predictive for classical AMG

Can we design a complete algorithm for which it is predictive?

- Given A
- Choose partition, $A = \begin{bmatrix} A_{ff} & -A_{fc} \\ -A_{cf} & A_{cc} \end{bmatrix}$
- Choose splitting, $A_{ff} = D_{ff} - R_{ff}$
- Estimate λ_{\max}
- Use AMGr to guarantee convergence

Coarse-grid Selection

Key to success in AMGr is in the partitioning of A

$$A = \begin{bmatrix} A_{ff} & -A_{fc} \\ -A_{cf} & A_{cc} \end{bmatrix}$$

Need: Good approximation, D_{ff} , to A_{ff}

Need: Cheap computation of $D_{ff}^{-1}\mathbf{r}_f$, $D_{ff}^{-1}A_{fc}$

Need: Dimension of A_{cc} much smaller than A

Two Observations

1. Cost of $D_{ff}^{-1} \mathbf{r}_f$ depends on sparsity structure of D_{ff}
 - ▶ Cheapest when D_{ff} is diagonal

Two Observations

1. Cost of $D_{ff}^{-1} \mathbf{r}_f$ depends on sparsity structure of D_{ff}
 - ▶ Cheapest when D_{ff} is diagonal
2. Diagonally dominant A_{ff} can be approximated by its diagonal
 - ▶ More diagonally dominant \rightarrow better approximation

Two Observations

1. Cost of $D_{ff}^{-1} \mathbf{r}_f$ depends on sparsity structure of D_{ff}
 - ▶ Cheapest when D_{ff} is diagonal
2. Diagonally dominant A_{ff} can be approximated by its diagonal
 - ▶ More diagonally dominant \rightarrow better approximation

A_{ff} is called θ -dominant if, for each $i \in F$,

$$a_{ii} \geq \theta \sum_{j \in F} |a_{ij}|$$

Two Observations

1. Cost of $D_{ff}^{-1} \mathbf{r}_f$ depends on sparsity structure of D_{ff}
 - ▶ Cheapest when D_{ff} is diagonal
2. Diagonally dominant A_{ff} can be approximated by its diagonal
 - ▶ More diagonally dominant \rightarrow better approximation

A_{ff} is called θ -dominant if, for each $i \in F$,

$$a_{ii} \geq \theta \sum_{j \in F} |a_{ij}|$$

Coarsening Goal: Find largest set F such that A_{ff} is θ -dominant.

Complexity

The problem, $\max\{|F| : A_{ff} \text{ is } \theta\text{-dominant}\}$, is NP-complete. Instead,

- Initialize $U = \{1, \dots, n\}$, $F = C = \emptyset$
- For each point in U , compute $\hat{\theta}_i = \frac{a_{ii}}{\sum_{j \in FUU} |a_{ij}|}$
- Whenever $\hat{\theta}_i \geq \theta$, $i \rightarrow F$
- If $U \neq \emptyset$, then pick $j = \operatorname{argmin}_{i \in U} \{\hat{\theta}_i\}$
 - ▶ $j \rightarrow C$
 - ▶ Update $\hat{\theta}_i$ for all $i \in U$ with $a_{ji} \neq 0$

Choosing D_{ff}

Several ways to choose D_{ff} to bound λ_{\max}

Greedy coarsening algorithm guarantees $a_{ii} \geq \theta \sum_{j \in F} |a_{ij}|$

- $D_{ff} = (2 - \frac{1}{\theta}) \text{diag}(A_{ff})$
- $(D_{ff})_{ii} = (2 - \frac{1}{\theta_i}) a_{ii}$

In general, guarantee $\lambda_{\max} \leq \frac{1}{2\theta-1}$

Bound on error-reduction per cycle by

$$\|I - M_{AMG}^{-1}A\|_A \leq \left(\frac{2\theta - 1}{\theta^2}\right)^{\frac{1}{2}}$$

Similar Approach

Coarsen based on compatible relaxation

- If $\|I - D_{ff}^{-1}A_{ff}\|_{A_{ff}}$ is small, then there is a P that gives good AMG performance
- Choose coarse grid by testing convergence of relaxation, $I - D_{ff}^{-1}A_{ff}$

Fix stencil of interpolation, P

Interpolate based on minimizing trace of P^TAP

- Unconstrained minimization leads to $P^TAP = \hat{A}_{cc}$
- Ensure stability of coarse-scale problem, but control iteration costs

R. Falgout and P. Vassilevski, SIAM J. Numer. Anal. 2004, **42**:1669-1693

J. Brannick and L. Zikatanov, in *Proc. DD16, 2007*

Sharp and Two-Sided Bounds

Many different bounds on AMG performance are possible

Sharp two-level bound, $\|I - M_{\text{AMG}}^{-1}A\|_A = 1 - \frac{1}{K}$, for

$$K = \max_{\mathbf{v}} \frac{\mathbf{v}^T \tilde{M}P(P^T \tilde{M}P)^{-1}P^T \tilde{M}\mathbf{v}}{\mathbf{v}^T A\mathbf{v}}$$

- Bound is sharp, but depends on eigenvalue problem

More recently, Zikatanov has shown lower bounds on K that can be used to gain lower bounds on AMG convergence

Summary

- AMG is a family of algebraic multilevel solvers
- Coarse-grid corrections may be additive or multiplicative
- Want sharp, predictive theory for AMG performance
- Want AMG algorithms designed to satisfy theory
- Theory links performance to fine-grid spectral equivalence
- Couple coarse-grid selection and interpolation to bound convergence

Sharpness, Computability, Algorithms

Sharpness:

- Sharp convergence theory is a spectral theory
- Good convergence bounds require (sharp) eigenvalue bounds

Computability:

- Predictive theory is a useful tool
- Convergence bound must depend on easily calculated quantities

Algorithms:

- Classical algorithms motivated by heuristics
- More recently, use theory to motivate algorithms
- Limited success, but both algorithms and bounds improving